

PRINCESS MILLANDRIELL

After being kidnapped twice,
You vow it will never happen again.
You join the Elven army
and move up through the ranks.
Your skill with the small bow
is remarkable. You inspire other
Elf women to become warriors.
Your Elf eyes enable you to track
your enemies and to see secret
doors and other details.



Attack Dice	Defend Dice	Starting Points	
		Body	Mind
2	2	4	5

Movement.....2 Red Dice

Starting Weapon...Small Bow

Starting Armor.....None

Potions.....2 Potions of Defense

Actions

You may perform any **one** of these
actions either before or after you move.

ATTACK

an adjacent monster.

CAST A SPELL

on yourself, another Hero or monster that you can
"see." (Only the Wizard and Elf can cast spells.)

SEARCH FOR TREASURE

in the room you're in.

SEARCH FOR SECRET DOORS

in the room or corridor you're in.

SEARCH FOR TRAPS

in the room or corridor you're in.

DISARM A TRAP

on the square you're on.